

## 4.0 THE YEAR 2015 KCSE EXAMINATION MARKING SCHEMES

### 4.1 ENGLISH (101)

#### 4.1.1 English Paper 1 (101/1)

1. Answer must be in the form of minutes.

#### **Points to look for:**

(a) **Heading**

Expect the following:

(1 mark)

- Nature of meeting
- Time
- Venue
- Date

Nature of meeting and date must be included

(b) **List of attendance**

Include the following:

(2 marks)

- Members present
- Absent with apologies
- Absent without apologies
- In attendance (patron)
- Agenda (optional)
- A list of the items of agenda

(c) **Actual minutes** (content and format)

(9 marks)

Expect the following:

- Correct numbering
- Preliminaries
- Confirmation of minutes
- Matters Arising (Fish pond)
  - Discussion
  - Resolution
- Club's financial Report
  - Discussion
  - Resolution
- Members Annual trip
  - Discussion
  - Resolution
- Sale of farm produce
  - Discussion
  - Resolution

- AOB
- Adjournment
- Provision for confirmation and signing

Must have a discussion and a resolution  
If minutes are signed, deny a mark

**(d) Language use and mechanics of writing**

**(8 marks)**

- Correctness of expression
- Word choice
- Appropriate tense and voice
- Spelling
- Punctuation

Award 6 marks format, 6 marks content and 8 marks for language use.

May be categorised based on the candidate's ability to communicate.

- |   |     |   |
|---|-----|---|
| A | 7-8 | Complete command of the language. A few errors that are felt to be slips.   |
| B | 5-6 | Candidates at ease with the language. Occasional errors but communication is not strained.  |
| C | 3-4 | Limited linguistic ability. Candidate communicates understandably but more or less clearly. There is no economy of language - frequent repetitions. Also jerky and weak flow, mother tongue influence and errors of agreement, tense and spellings. |
| D | 0-2 | Minimal communicative ability. Flow of thought is hard to follow. Essay full of gross errors of all types.  |

**2. Cloze test**

**(10 marks)**

1. Chance, reason
2. Inevitable, unavoidable
3. handled, managed
4. options, possibilities
5. perhaps, maybe possibly
6. for
7. get
8. own
9. down
10. whether

3. (a) (i)
- Able to communicate effectively.
  - Engages them in a conversation and says she wants to hear what they are saying.
  - She uses courteous language e.g thank you.
  - Assertiveness - she asks them to step back a little and to put away the knife.
  - Compromising/ceding ground - she is able to negotiate with them - she

knows that negotiations are about give and take so she gives them Ksh1,000.

- Creates rapport/she appeals to their humanity - calls them guys and thanks them.

She also reveals her own human vulnerabilities - her fear and nervousness - and this in turn appeals to their conscience.

She establishes eye contact with one of the boys, making him feel important.

Any four points

(4 marks)

- (ii) Both sides win in this encounter. Linda escapes being hurt or even killed, and saves the rest of the contents of her purse. In a sense, she creates goodwill in the boys. The boys get Ksh1,000, which is what they want; and they change their attitude towards Linda. It is a win-win situation.

(3 marks)

- (iii) Before the pause signalled by the dash, the boys are hesitant and feeling awkward. The rhythm here is slow and drawling. But after the pause, we get fast-paced, staccato rhythm. The boys are running.

(2 marks)

- (b) (i) • regular (1 mark)  
• aa bb cc dd ee ff gg (1 mark)  
• To enhance rhythm; to draw attention to the meanings of the rhymed pairs of words.  
• It creates harmony/musically memorability. (2 marks)

- (ii) • alliteration e.g. girls, glimmered; like, lily; fed, fawn; forbidden, flower. (2 marks)  
If sound not identified deny marks.

- (iii) Change to direct address (Darling); a major variation in tone. I would look at some imaginary girl, speak to her in a drawling intonation, in a loud whisper, with open gestures, and in a romantic tone. The pace slows down, there is a pause for emphasis.

(3 marks)

- (c) (i) deodorant (iv) neighbour  
(ii) loud (v) gone  
(iii) said (vi) book

1 x 6 = 6 marks

- (d) Giving effective directions:

- Use clear language
- Use landmarks e.g. trees, rivers, buildings etc.
- Use words such as turn right, turn, left, etc.
- Physically point out the direction
- Repeat where necessary
- Give approximate distances, e.g. 1 km, 200 metres etc.
- Give approximate time e.g. walk for about 10-15 minutes

Expect 6 points - Instructions should not be given in negative form. If given in negative form deny marks.

(6 marks)